

Struktur Kurikulum Sarjana Muda Reka Bentuk dan Pembuatan Perabot dengan Keujian

| Course Type | No | Course Code | Course Name | Credit |
|-------------------------------|----|----------------|--|--------|
| Compulsory University Courses | 1 | UHB 13102 | English for General Communication | 2 |
| | 2 | UHB 23103 | English for Technical Communication | 3 |
| | 3 | UHB 33103 | English for Professional Communication | 3 |
| | 4 | UHB 1**02 | Foreign Language | 2 |
| | 5 | UQU 10702 | Appreciation Ethics and Civilization | 2 |
| | 6 | UQI 11202 | Philosophy and Current Issues | 2 |
| | 7 | UQU 10903 | Integriti dan Anti Rasuah | 3 |
| | 8 | UQI 10102/1020 | Islamic Studies / Moral Studies | 2 |
| | 9 | UQ* 1**01 | Co-curriculum I | 1 |
| | 10 | UQ* 1**01 | Co-curriculum II | 1 |
| Core Faculty Courses | 11 | BNJ 10302 | Creativity and Innovation | 2 |
| | 12 | BNJ 21002 | Entrepreneurship | 2 |
| | 13 | BNX 20404 | Technopreneur Capstone 1: Revenue Generation | 4 |
| | 14 | BNX 30504 | Technopreneur Capstone 2 : Managing New and Ongo | 4 |
| | 15 | BNX 30604 | Final Year Project 1 (WBL) | 4 |
| | 16 | BNX 30706 | Final Year Project 2)WBL) | 6 |
| | 17 | BNX 40812 | Industrial Training (WBL) | 12 |
| Core Programme Courses | 18 | BNX 10103 | Industrial Revolutions | 3 |
| | 19 | BNX 10102 | Furniture Design Revolution | 2 |
| | 20 | BNX 10302 | Human Factors and Ergonomics | 2 |
| | 21 | BNX 10203 | Furniture sketching and rendering technique | 3 |
| | 22 | BNX 10503 | 3D Visualization | 3 |
| | 23 | BNX 10403 | Model Making | 3 |
| | 24 | BNX 10703 | Wood Technology | 3 |
| | 25 | BNX 30403 | Alternative Material Technology | 3 |
| | 26 | BNX 30603 | Furniture Manufacturing Systems (WBL) | 3 |
| | 27 | BNX 10603 | Furniture Design | 3 |
| | 28 | BNX 30203 | Furniture Testing and Quality Management | 3 |
| | 29 | BNX 30103 | Visual Merchandising and Packaging | 3 |
| | 30 | BNX 20703 | Furniture Finishing and Adhesive | 2 |
| | 31 | BNX 30703 | Custom Made Furniture (WBL) | 3 |
| | 32 | BNX 30803 | Upholstery Furniture (WBL) | 3 |
| | 33 | BNX 30502 | Intellectual Property | 2 |
| | 34 | BNX 20103 | Occupational Safety & Health Management | 3 |
| | 35 | BNX 20203 | Furniture Components and Machines | 3 |
| | 36 | BNX 20603 | Production Planning and Control | 3 |
| | 37 | BNX 30302 | Industrial Psychology | 2 |
| | 38 | BNX 20402 | Design Thinking | 2 |
| | 39 | BNX 20303 | Wood Composites | 3 |
| | 40 | BNX 20503 | Furniture Project Management | 3 |
| Elective Courses | 41 | BNX 30903 | Elective 1 (Jigs and Fixtures) | 3 |
| | 42 | BNX 31303 | Elective 2 (Digital Media Publication) | 3 |
| | 43 | BNX 31003 | Elective 1 (Design for Manufacture and Assembly) | 3 |
| | 44 | BNX 31103 | Elective 2 (Built-in furniture) | 3 |
| | 45 | BNX 31203 | Elective 2 (Wood Carving) | 3 |
| | 46 | BNX 31403 | Elective 1 (Digital Photography) | 3 |
| | 47 | BNX 31503 | Elective 2 (Videography) | 3 |
| | 48 | BNX 31603 | Elective 1 (Home Furnishing Design) | 3 |
| | 49 | EEF 40103 | Elective 1 (Introduction to Big Data) | 3 |
| | 50 | EFW 40103 | Elective 1 (Data Science and Applications) | 3 |
| | 51 | EIF 40103 | Elective 1 (Machine Learning) | 3 |
| | 52 | EFW 40203 | Elective 1 (Data Visualisation) | 3 |